

REMOTE VIEWING SESSION DATA

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*****
*
* Remote Viewer : GP
*
* Interviewer : ED
*
* Observer(s) : (2.)
*
*
* Date : 04/11/87
*
* Starting time : 0910 hours, local
*
* Site # : 078
*
* Site Acquisit.: (CRV) ERV PRV ARV BRV Other _____
*
* Working Mode : (GT) HEM Other _____
*
* Feedback class: A (B) C
*
*****

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*****
*
* Ending time : _____ hours, local
*
* Notes : _____
*
* Highest stage : S3+
*
* Evaluation : + EXCELLENT
*
*****

```

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*****
*
* Actual site : RENDLESHAM FOREST INCIDENT
*
* RV summary : _____
*
* : _____
*
* : _____
*
*****

```

PI -  
AV -

FT Meade  
Monitored  
Nov 4 87  
0910

0178  
4262

min BK

0178  
4262

Miss BK

0178  
4262

min BK

0178  
4262

A. across  
fluidy  
B -


0178  
4262

A. across

conf BK.

AI BK  
feels strange

0178  
4262




A. across  
soft  
rubbery  
B —

0178  
4262 -

min Bk

0178  
4262



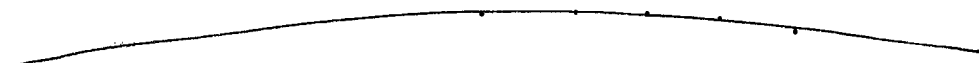
A. curving across  
soft  
rubbery  
B —

0178  
4262

min Bk

0178

4262



A across

soft

B —

0178

4262 /

A. dingrals up

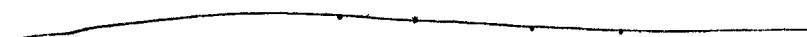
hard

man-made

B —

0178

4262



A. Across

soft

stuttering

B —

SZ

black

0178

4262

min Bk

4

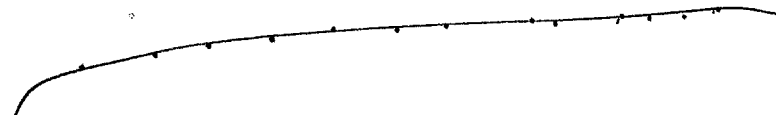
0178

4262

min Blk

0178

4262



4 vertically up  
high across

soft  
rubbery  
mam-made

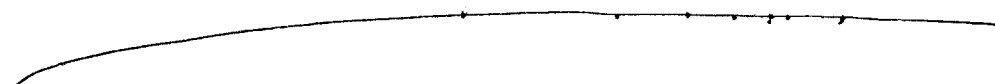
B —

SZ

AOV Blk  
translucent

0178

4262



A. across  
soft  
rubbery  
mam-made

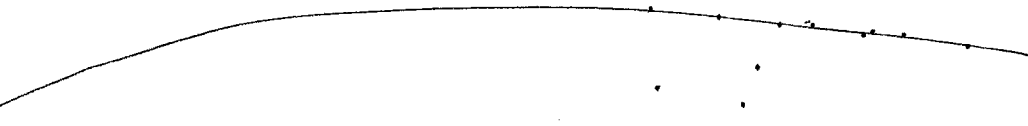
B —

SZ  
white

0178  
4262

min B/c

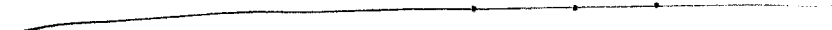
0178  
4262



A. curving across  
horizontal  
soft.  
swinging  
maneuver  
B—

52  
energetics

0178  
4262

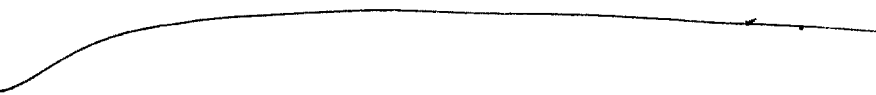


A. across  
soft  
B—

52

0178

4262



A. across

soft

man-made

B —

52

0178

4262

min Bk

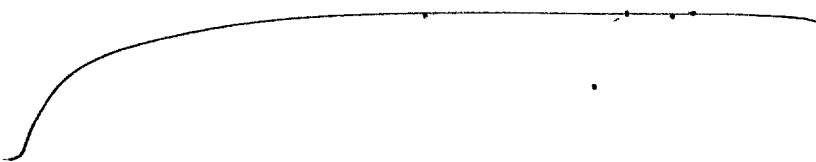
0178

4262 —

min bk

0178

4262



A. vertical up  
angle across,

man-made

B structure

52

down

wide

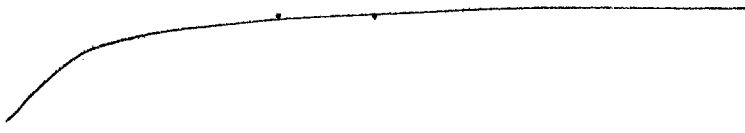
soft

airy

vibration

inside/outside

0178  
4262

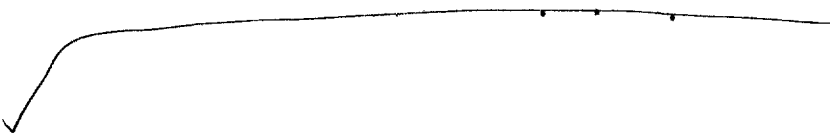


A. diagonal up  
angle across  
soft  
man-made  
B structure

S2

Break

0178  
4262



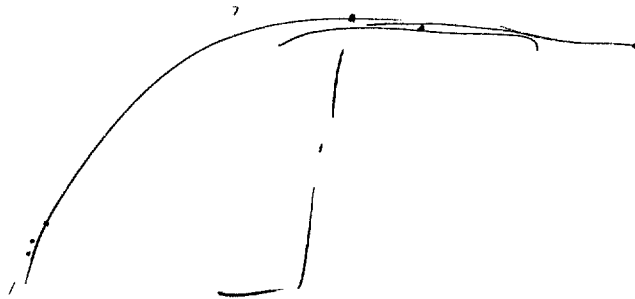
A. diagonal up  
angle across  
soft.  
man-made  
B structure

S2

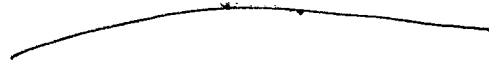
brown  
white  
smooth  
pliable  
vibrations  
bad smell  
Slimy

AI BK  
Texture feels  
strange.  
I don't like  
piece - smells  
bad and is odd.





Inside the structure  
something should  
be perceivable



A. curvin, across,  
stuffy  
man-randy

B-

SZ  
curving  
white  
Stale air  
high  
low  
loud  
vibration  
Wide

AOLBK.  
O'mull  
ctr  
dave.

AFBK  
latches  
hitting  
even.

Present

1015  
4 Nov 87

0178  
4262

min Bk

0178  
4262

A. across  
hard  
B —

0178  
4262

A. dinged up  
soft  
man-made

B —

0178  
4262

A. Vertical up angle  
hard across

B. structure

52  
gray  
angled

Outside the  
structure  
something  
should be  
visible

run B/c

From 1 mile up  
something should  
be visible

A. curving  
around  
hard

B —

From 1 mi  
up something  
should  
be visible

A. curving  
around  
hard

B —

12

From 200 miles up  
location should  
be visible

A. circling  
around

have

B —

SZ  
Brown  
white

From 200 miles  
up snatching  
should  
be visible

A. circling  
around  
have.

B —

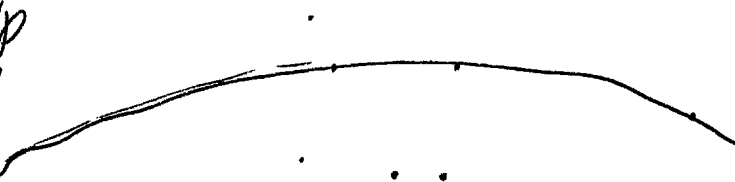
SZ  
Asian.  
Garden  
N. Hemisphere  
US not visible  
~~at all~~

AOE BE  
up in

AOE BE  
east in Europe  
or  
up in.

~~AOE BE~~  
~~at all~~

fr. 500 feet up  
something should  
be visible



A, curving  
around  
soft

B —

~~A~~ hard  
blow

cur Bk.  
Wet. vs. Laid.

fr 500 feet  
up something  
should be  
visible

min Bk

fr 50 ft up

something  
should be  
visible



A, diagonal  
up angle across  
hard  
non med

B. structure

52  
black  
gray  
brown

AOB Bk  
junk loop

from the  
top  
of the  
structure  
something  
should  
be perceivable

miss Bk

From top of struct.  
Something should  
be visible

A. curving  
across  
horiz  
man-made

B —

Within the wall  
activity should  
be perceivable

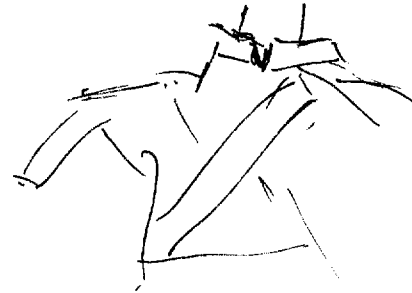
Ad Bk  
Wall

A. dinged up  
horiz.  
position  
B —

SZ  
orange  
red  
black  
flint  
purple

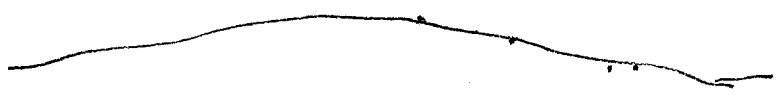
Ad-Bk  
uniforms.

AOLBK  
uniform



Terrain

Tenain



A. Across  
slightly  
hard

SZ

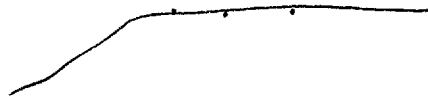
gray  
blech  
brown  
shut

People ✓

SZ  
dark



Inside this  
area something  
should  
be perceptible

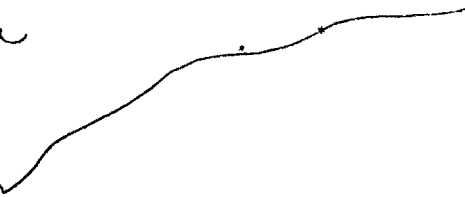


A. diagonal angle  
across

Distant area  
should be  
visible

miss BK

Distant location  
should  
be visible

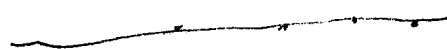


A. sloping up  
hard.

B. —

SZ  
hard

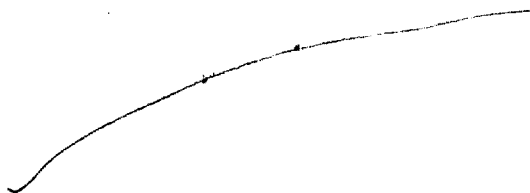
Distant location  
should be  
visible



A. across  
soft  
B. —

17

Distant location.



A. sloping  
up and  
across  
hnd. up and across  
up.

B —

SZ  
gray  
brown  
high  
natural

AOL BK  
Cows.

Distant location



A. diagonal up  
soft

People should

be visible



Curf BK  
people.

A. diagonal up  
soft  
B. people.

SZ  
mule  
Flat faced

AOL BK  
Bundled  
up.  
Asian.  
AOL BK  
Esquimo  
Wentland.